

Meaningful Thickness Detection on Polygonal Curve

Bertrand Kerautret¹

Jacques-Olivier Lachaud²

Mouhammad Said³

¹LORIA - Lorraine University

²LAMA - University of Savoie

³University of Lyon 2

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1. Introduction

Meaningful Thickness Detection

- Important problem for noise detection.
- Geometric estimator: best scale to analyze discrete shape.
- Algorithm parameter tuning.

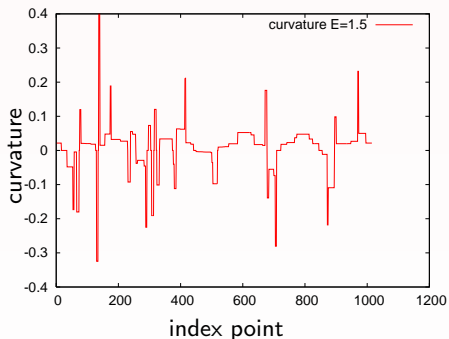
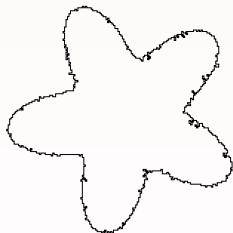


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curvature estimator, scale: $E=1.5$

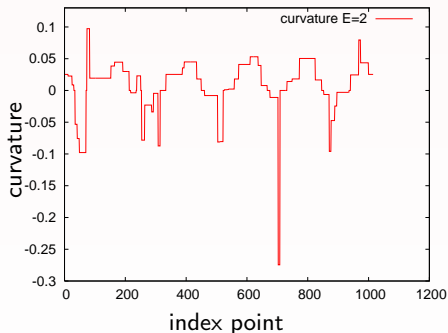
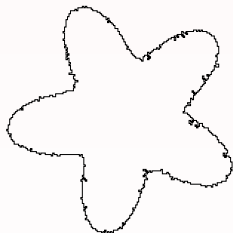


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curvature estimator, scale: $E=2$

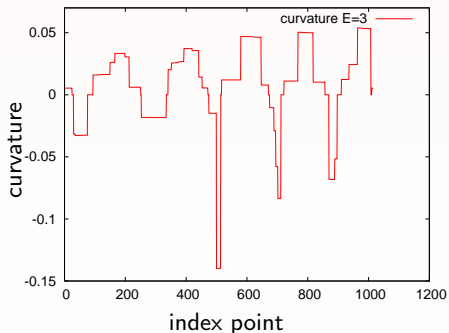
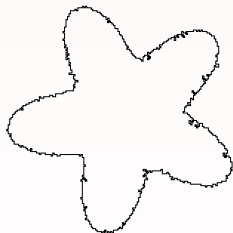


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curvature estimator, scale: $E=3$

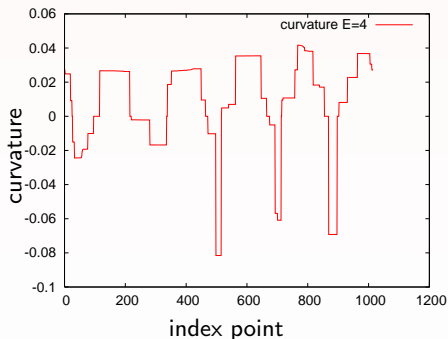
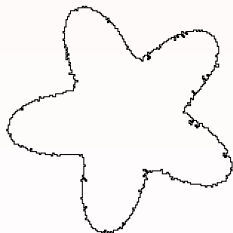


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curvature estimator, scale: $E=4$

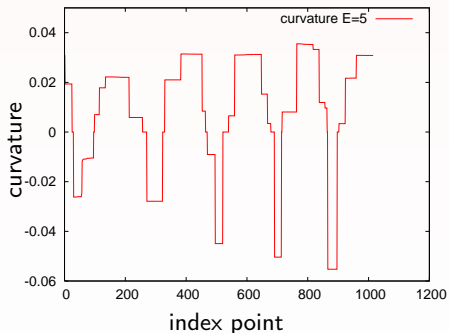
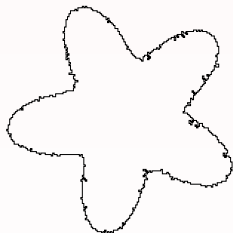


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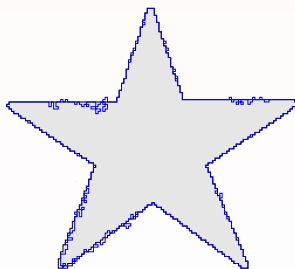


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Denoising approach [Hoang et al.,2011]
(fidelity parameter $\epsilon = 10$)



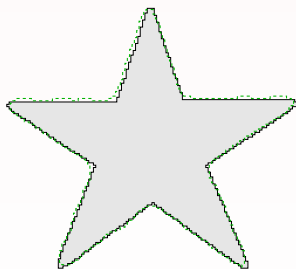
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Denoising approach [[Hoang et al.,2011](#)]
(fidelity parameter $\epsilon = 20$)

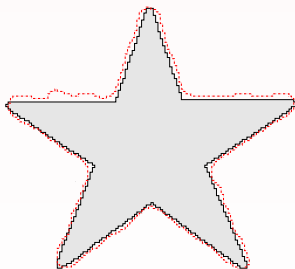


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Denoising approach [Hoang et al.,2011]
(fidelity parameter $\epsilon = 30$)

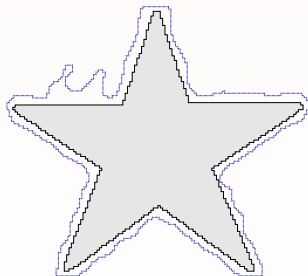


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Denoising approach [Hoang et al.,2011]
(fidelity parameter $\epsilon = 50$)



1.1 Motivation and previous work

- Notion of *good continuations* [Cao 03]
 - based on perception principle from the Gestalt theory.
 - False alarm probability based on curvature approximation.
- Meaningful edges detection: [Desolneux et al., 2001]



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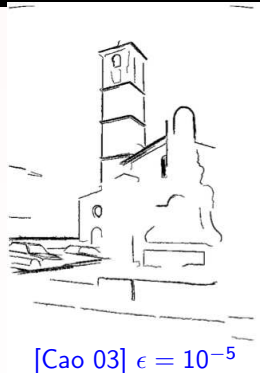
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[Cao 03] $\epsilon = 1$

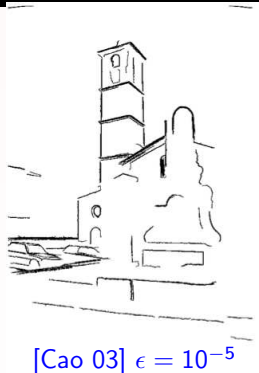
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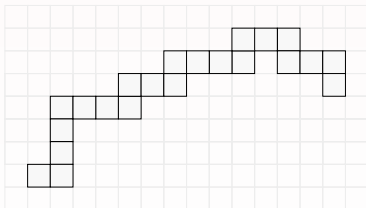
1.2 Concept of Meaningful Scales (1)

- 1 A standard Digital Straight Line (DSL):

$$\{(x, y) \in \mathbb{Z}^2, \mu \leq ax - by < \mu + |a| + |b|\},$$

where (a, b, μ) are integers and $\gcd(a, b) = 1$.

- 2 Maximal straight segment:
 - 4-connected piece (denoted M) of DSL.
 - No more a DSL by adding other contour points $C \setminus M$



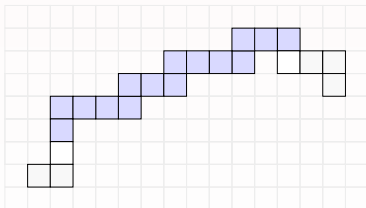
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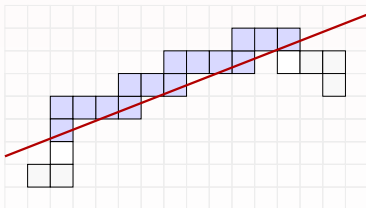
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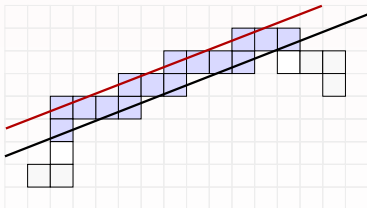
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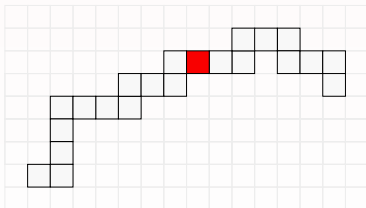
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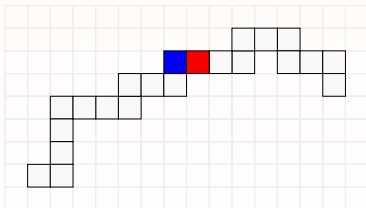
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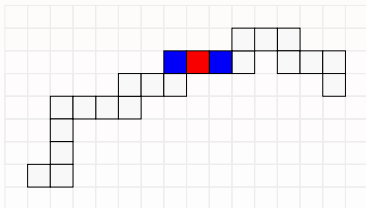
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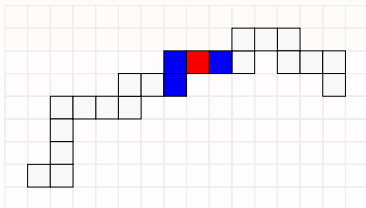
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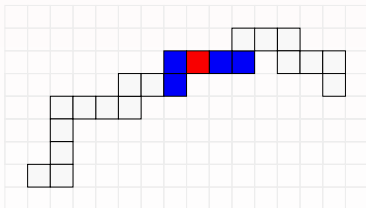
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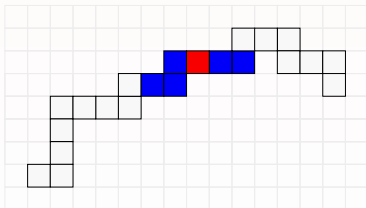
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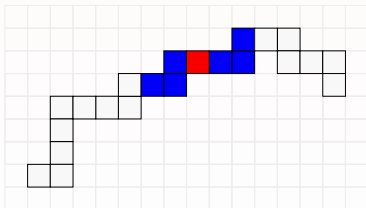
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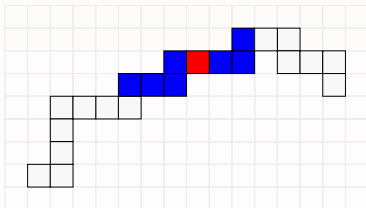
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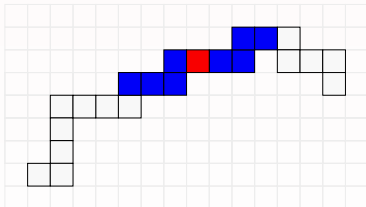
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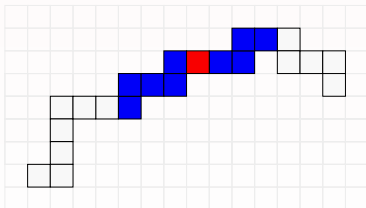
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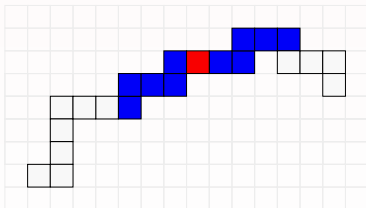
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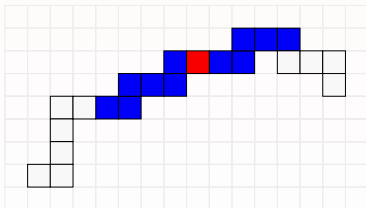
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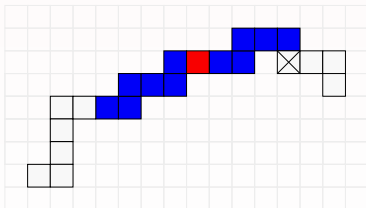
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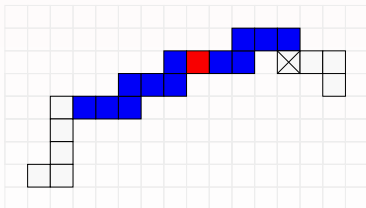
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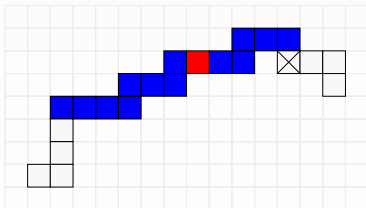
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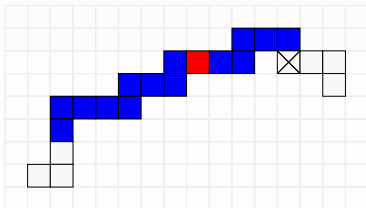
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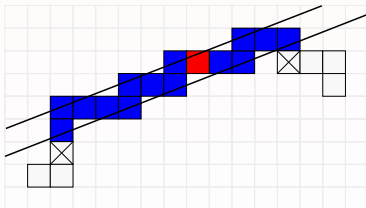
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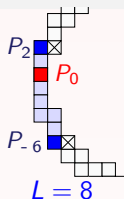


1.2 Concept of Meaningful Scales (2)

- 1 Exploit asymptotic properties of **perfect shape** digitizations.
⇒ **Length (L)** of maximal straight segments
- 2 They grow longer as h gets finer.
- 3 Estimate them from a multiresolution decomposition of the **input shape**.

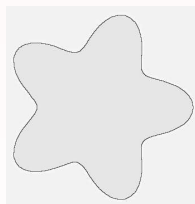
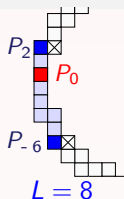
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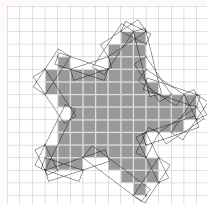
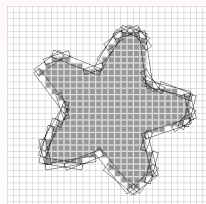
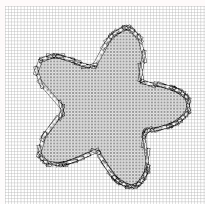


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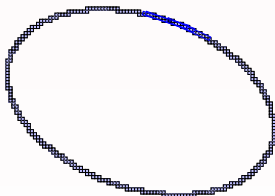
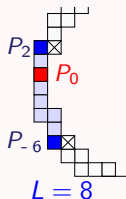
X

 $\text{Dig}_2(X)$  $\text{Dig}_1(X)$  $\text{Dig}_{0,5}(X)$

- X some simply connected compact shape of \mathbb{R}^2 .
- $\text{Dig}_h(X)$ = Gauss digitization of X with step h .

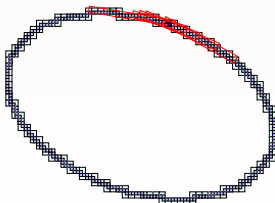
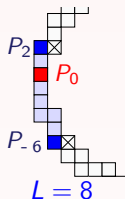
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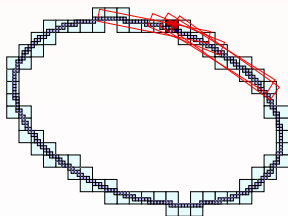
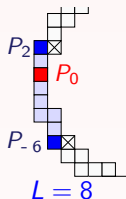
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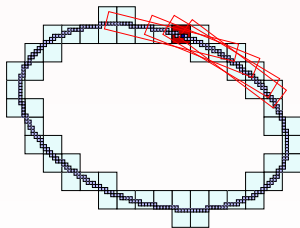
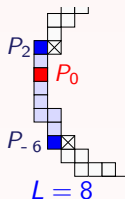
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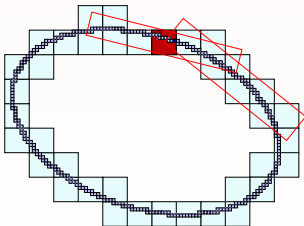
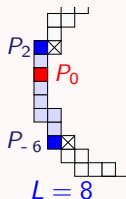
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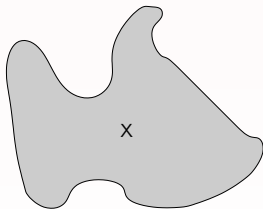
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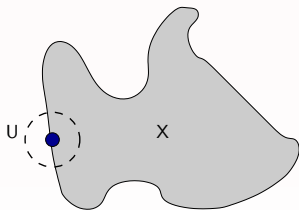
1.2 Concept of Meaningful Scales (3)

- X simply connected shape in \mathbb{R}^2 with piecewise C^3 boundary ∂X ,
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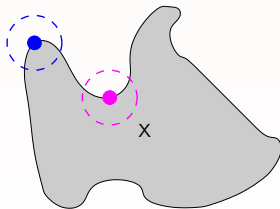


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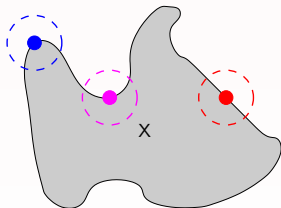


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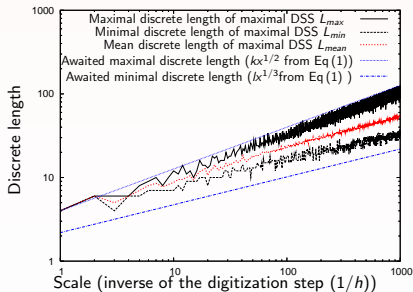
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Experiments of asymptotic behaviour



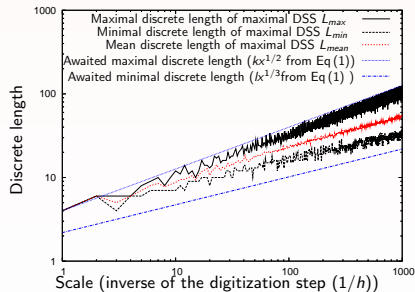
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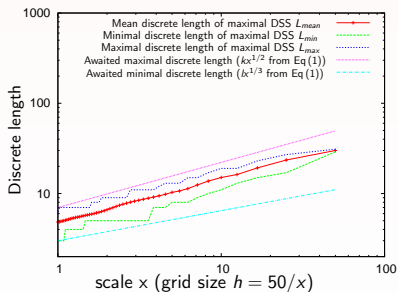
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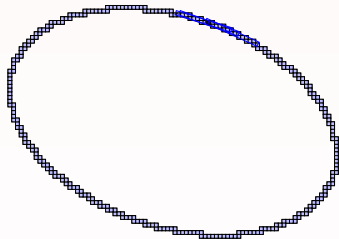


Experiments from subsampling

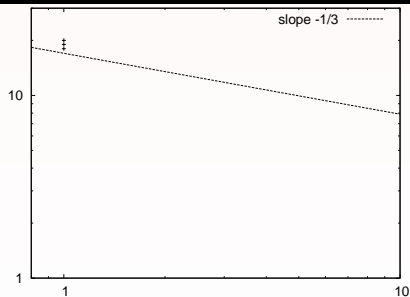


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- Construction of a multiscale profile starting from initial resolution.
- Compare the multiscale profile to determine a local meaningful scale.
- Detect locally the amount of noise.
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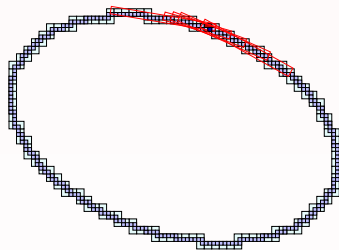
$$h_1 = h, L^{h_1} = (18, 20, 19)$$



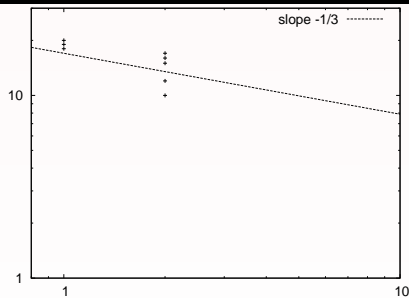
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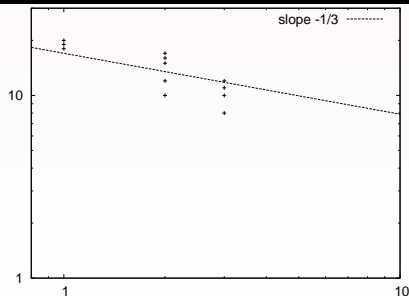
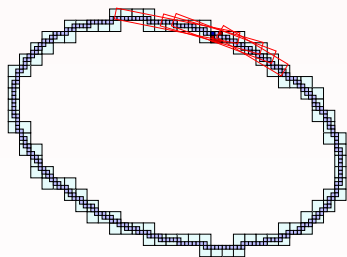
$$h_2 = 2h, L^{h_2} = (15, 10, 12, 16, 17, \dots)$$



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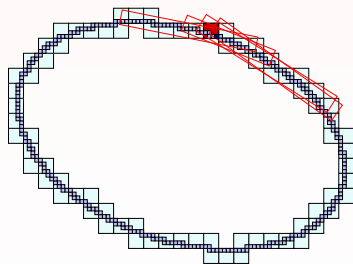


$$h_3 = 3h, L^{h_3} = (12, 10, 11, 8, \dots)$$

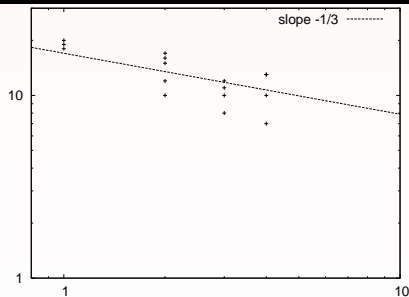
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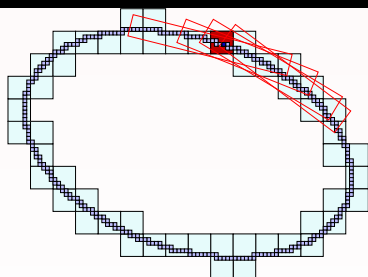
$$h_4 = 4h, L^{h_4} = (10, 7, 13, 13, \dots)$$



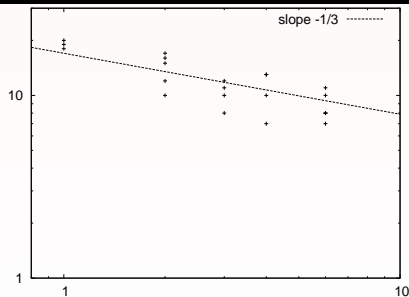
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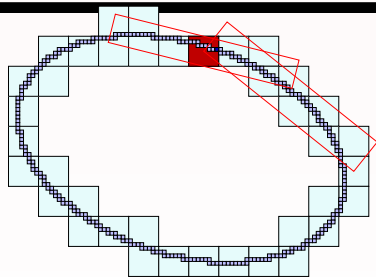
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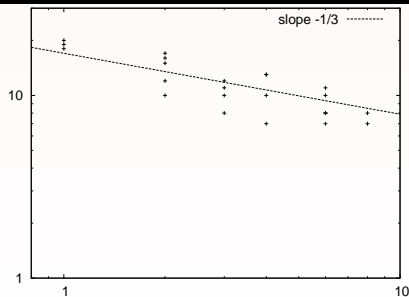
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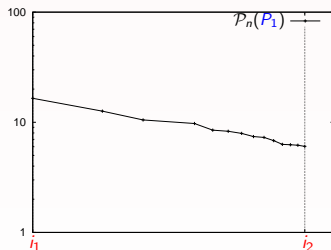
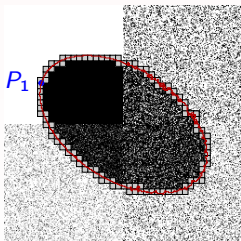
$$h_8 = 8h, L^{h_8} = (8, 7, \dots)$$



$(h, L(h))$ in log-scale

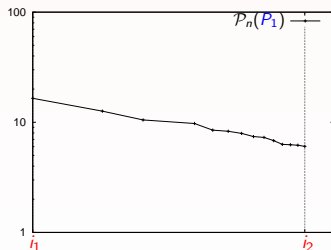
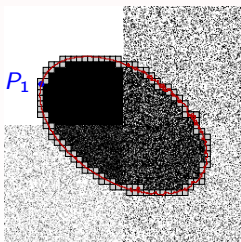
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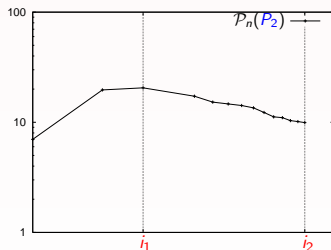
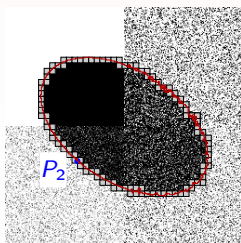
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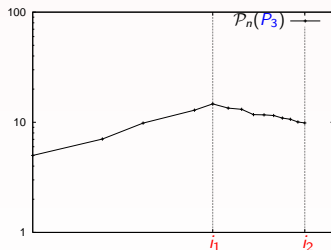
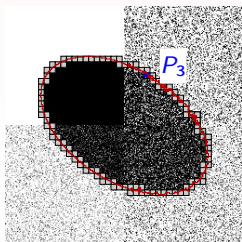
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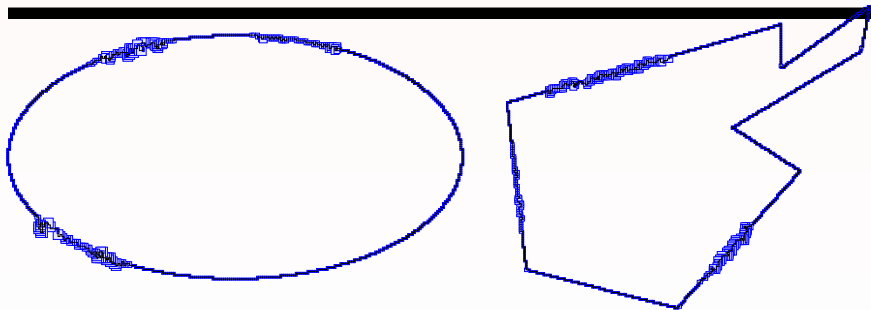
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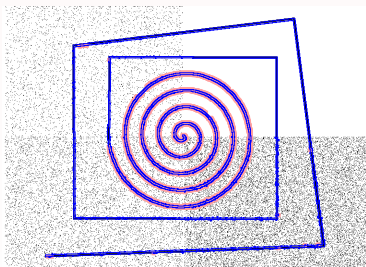
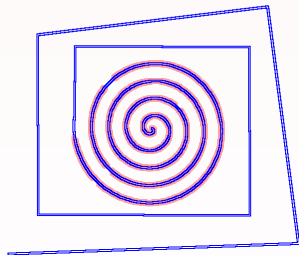
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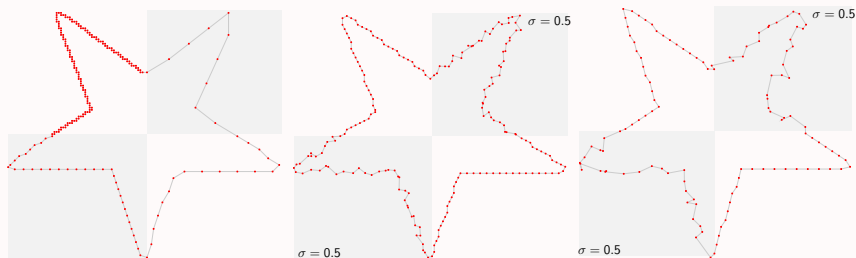


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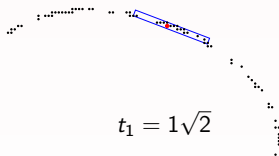
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- Use another primitive to process non discrete set of points.
- α -Thick Blurred Segments [Faure et al., 2009, Debled-Rennesson et al., 2006]:
 - Defined with a thick parameter: t
 - maximal isothetic thickness of the convex hull.
 $\Rightarrow (P_1, Q_1, Q_2, P_2, P_3)$
- **Maximal** α -Thick Blurred Segments.
- The multi scale behaviour is obtained from the t parameter.



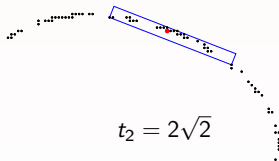
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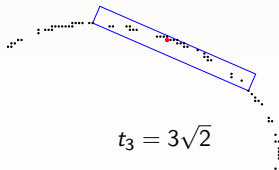
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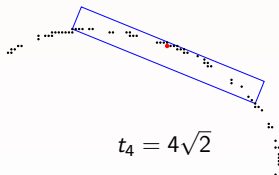
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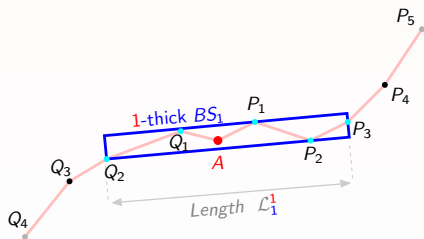
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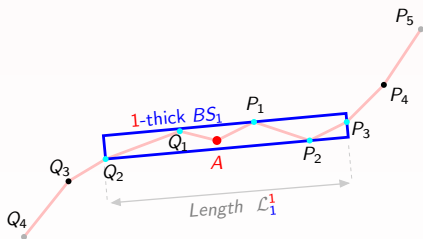
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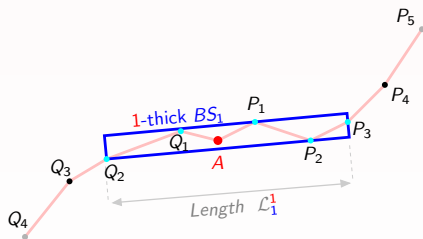
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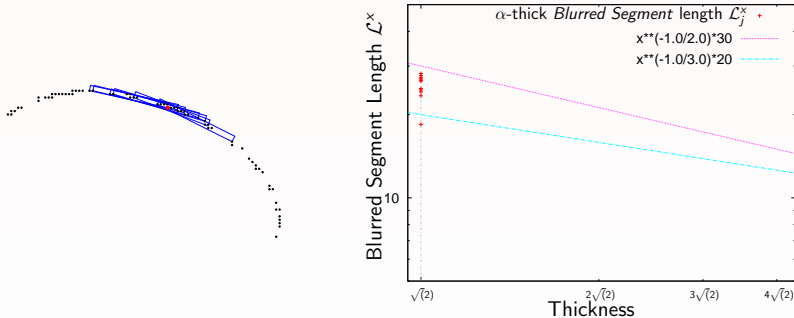
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 \Rightarrow the t step k given from the mean distance between each consecutive contour point.



Thickness asymptotic behaviour

The plots of the lengths $\mathcal{L}_j^{t_i}/t_i$ in log-scale are approximately affine with negative slopes as specified besides:

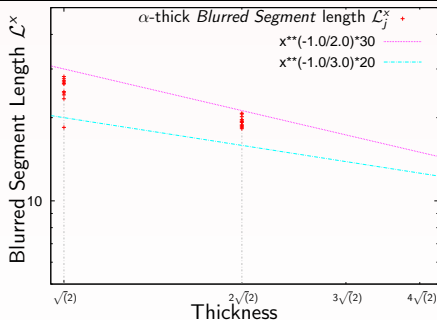
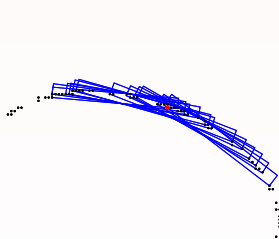
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	curved part	flat part
$(\log(t_i), \log(\max_j \mathcal{L}_j^{t_i}/t_i))$	$\approx -\frac{1}{2}$	≈ -1
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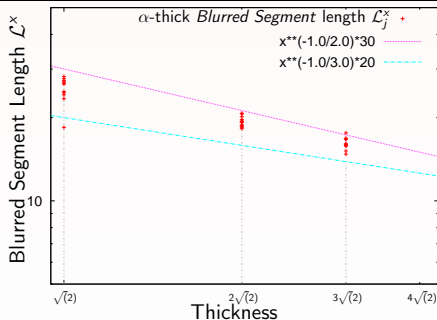
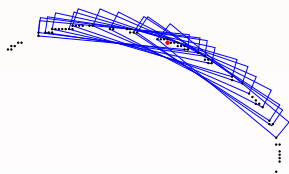
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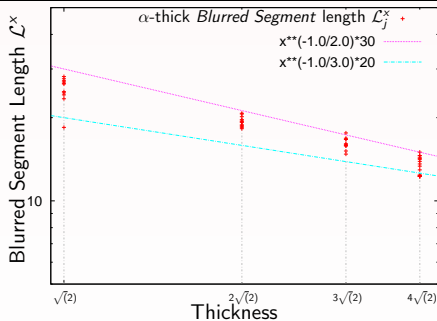
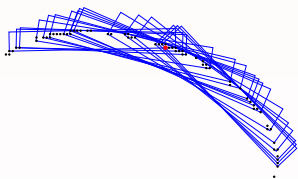
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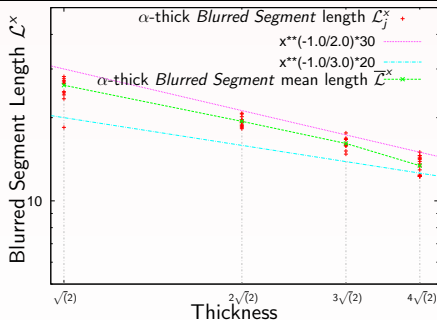
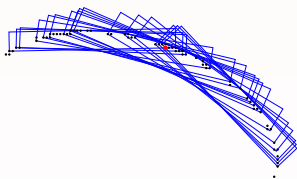
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	curved part	flat part
$(\log(t_i), \log(\max_j \mathcal{L}_j^{t_i}/t_i))$	$\approx -\frac{1}{2}$	≈ -1
$(\log(t_i), \log(\min_j \mathcal{L}_j^{t_i}/t_i))$	$\approx -\frac{1}{3}$	≈ -1



Thickness asymptotic behaviour

The plots of the lengths $\mathcal{L}_j^{t_i}/t_i$ in log-scale are approximately affine with negative slopes as specified besides:

plot	expected slope	
	curved part	flat part
$(\log(t_i), \log(\max_j \mathcal{L}_j^{t_i}/t_i))$	$\approx -\frac{1}{2}$	≈ -1
$(\log(t_i), \log(\min_j \mathcal{L}_j^{t_i}/t_i))$	$\approx -\frac{1}{3}$	≈ -1



Multi-thickness criterion

The **multi-thickness profile** $\mathcal{P}_n(P)$ of a point P is defined as the graph $(\log(t_i), \log(\bar{\mathcal{L}}^{t_i} / t_i))_{i=1, \dots, n}$.

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Defined for a point P on the boundary of a digital object as the slope coefficient of the simple linear regression of $\mathcal{P}_n(P)$.

⇒ From previous Property:

- if P is in flat zone: $\mu_n(P)$ should be around -1.
- if P is in strictly convex or concave zone: $\mu_n(P)$ should be within $[-1/2, -1/3]$.

Illustration of multi-thickness profile

Example obtained from a shape with different sampling:

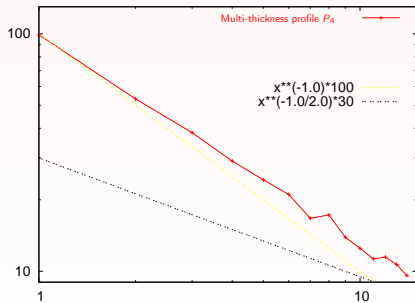
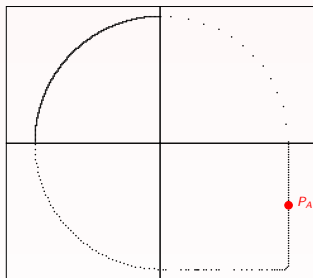


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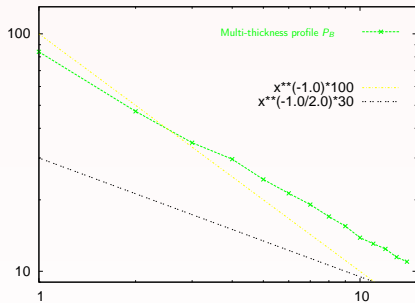
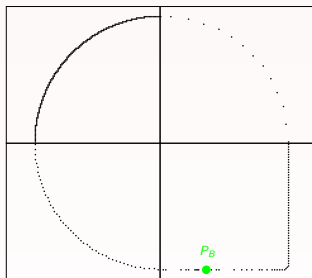


Illustration of multi-thickness profile

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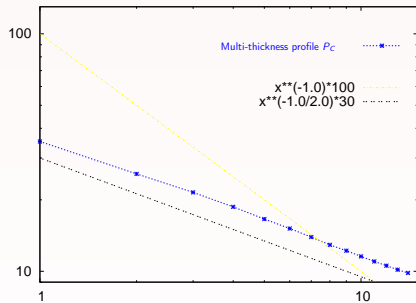
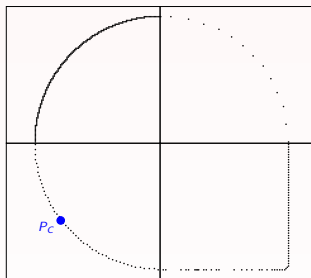


Illustration of multi-thickness profile

Example obtained from a shape with different sampling:

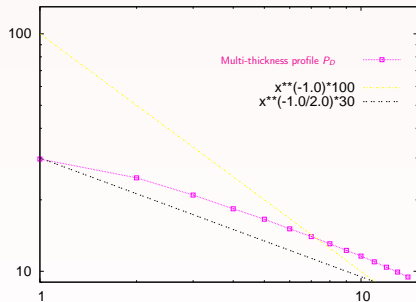
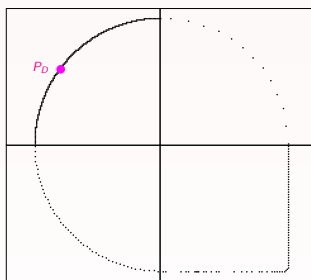


Illustration of multi-thickness profile

Example obtained from a shape with different sampling:

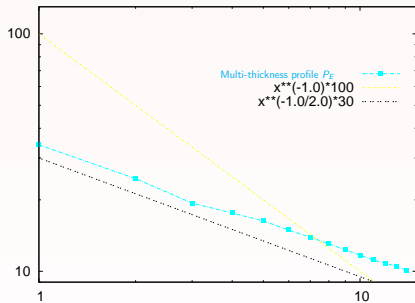
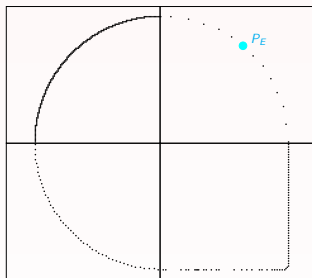


Illustration of multi-thickness profile

Example obtained from a shape with different sampling:

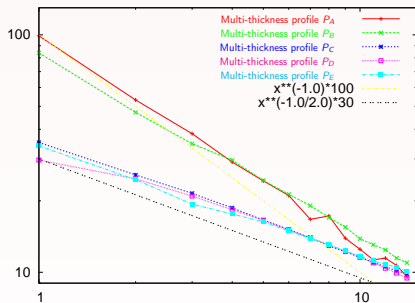
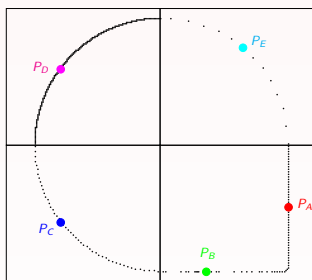


Illustration of multi-thickness profile (2)

Example obtained by adding noise:

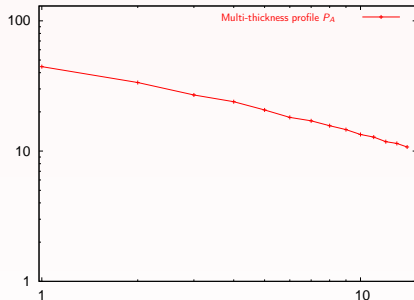
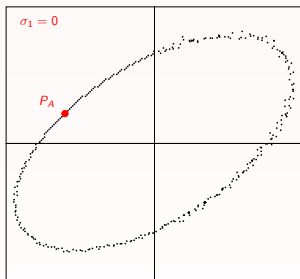


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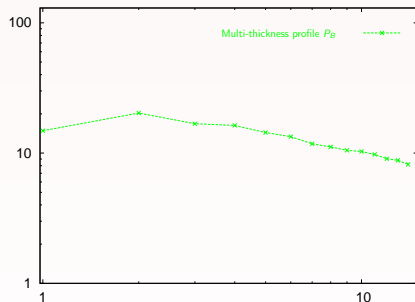
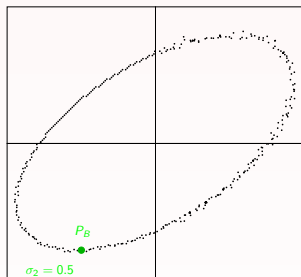


Illustration of multi-thickness profile (2)

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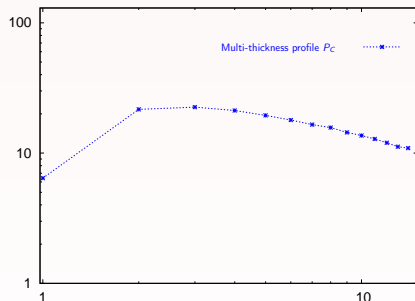
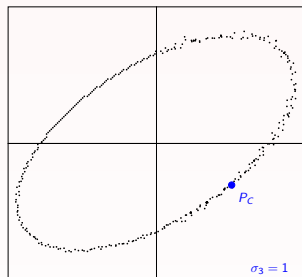


Illustration of multi-thickness profile (2)

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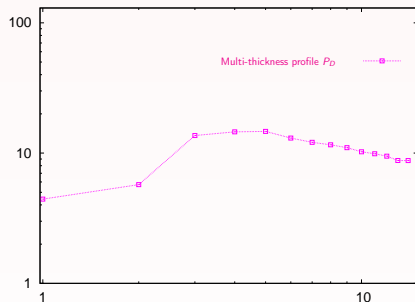
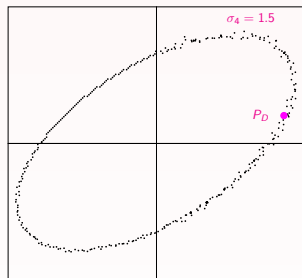


Illustration of multi-thickness profile (2)

Example obtained by adding noise:

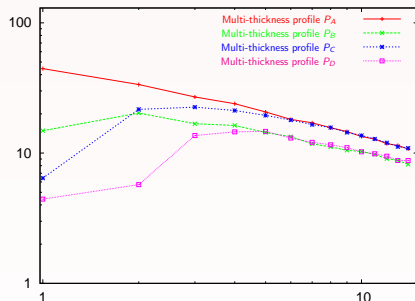
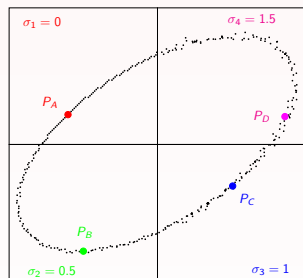
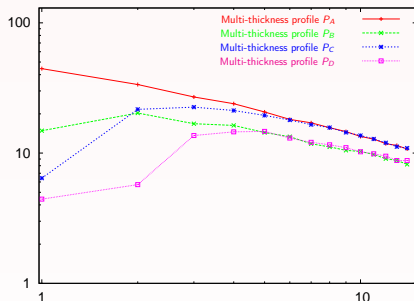
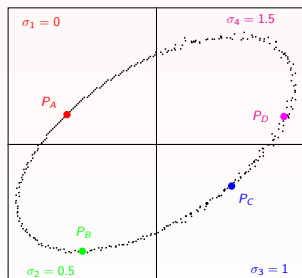


Illustration of multi-thickness profile (2)

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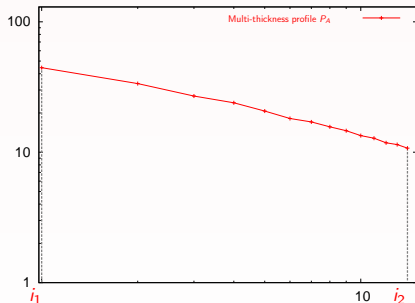
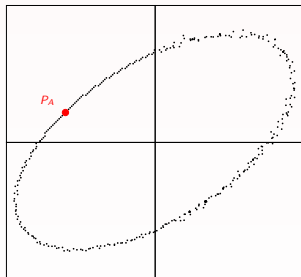
⇒ Define a noise threshold T_m to discriminate the curved and noisy zone.

Noise detection and Meaningful Thickness

A **Meaningful thickness** of a multi-thickness profile $(X_i, Y_i)_{1 \leq i \leq n}$ is then a pair (i_1, i_2) , $1 \leq i_1 < i_2 \leq n$, such that for all i , $i_1 \leq i < i_2$,

$$\frac{Y_{i+1} - Y_i}{X_{i+1} - X_i} \leq T_m,$$

and the property is not true for $i_1 - 1$ and i_2 .

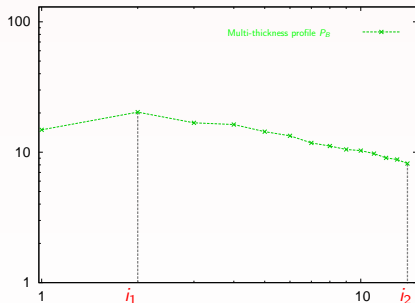
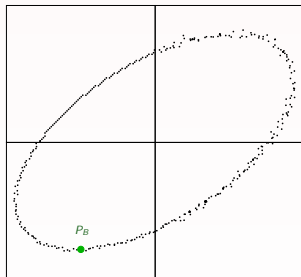


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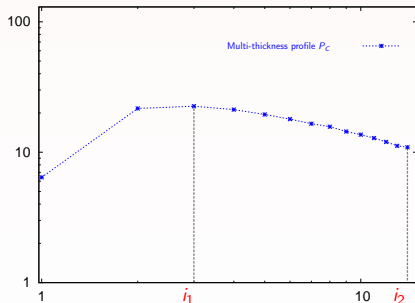
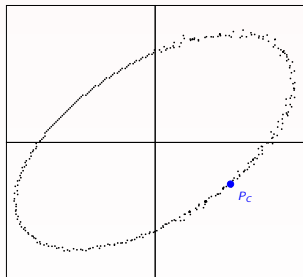


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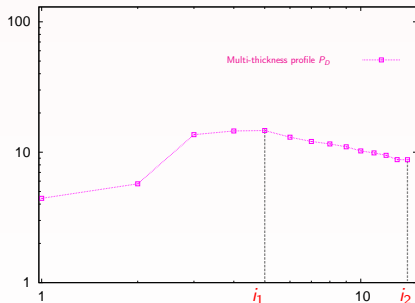
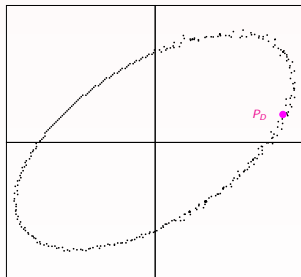


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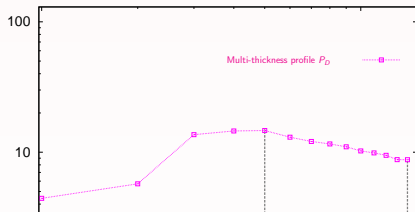
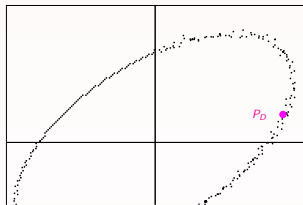


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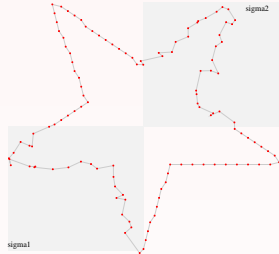
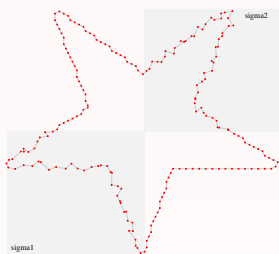
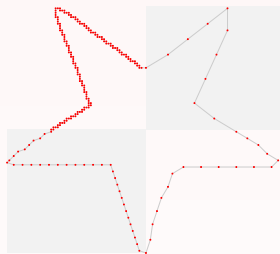
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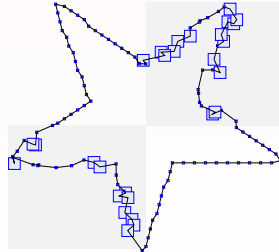
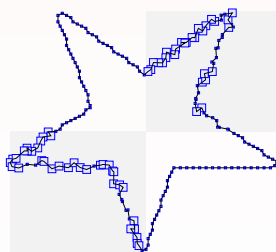
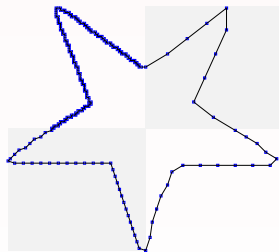
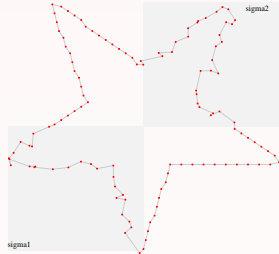
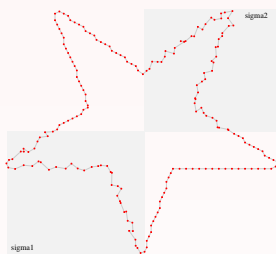
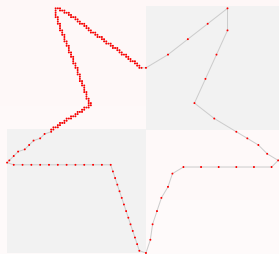


if (i_1, i_2) is the first meaningful scale at point P the noise level is $i_1 - 1$.

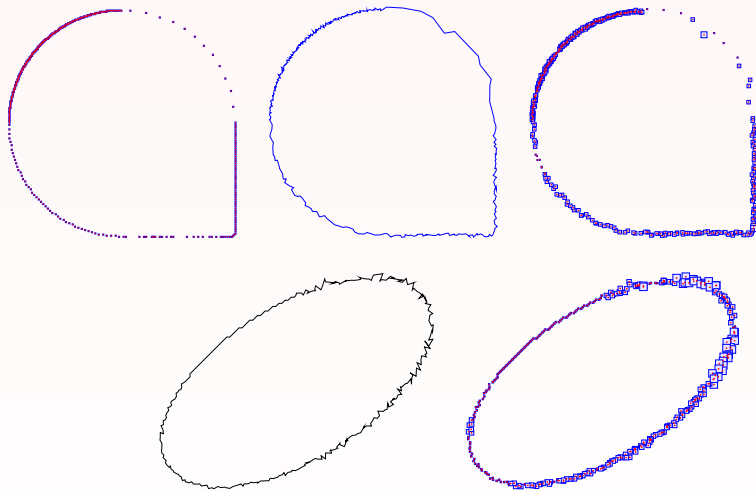
Experiments on polygonal shapes (1)



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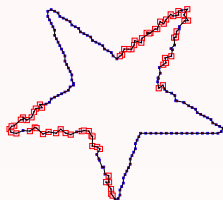


Experiments on polygonal shapes (2)

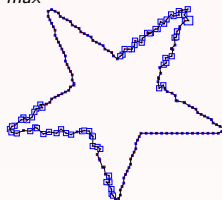


Stability from intern parameters

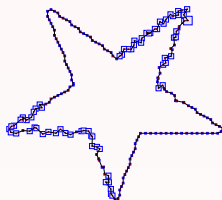
- Maximal thickness t_{max}



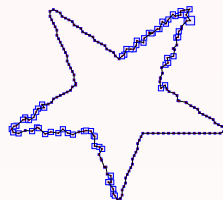
$$t_{max} = 5\sqrt{2}$$



$$t_{max} = 10\sqrt{2}$$



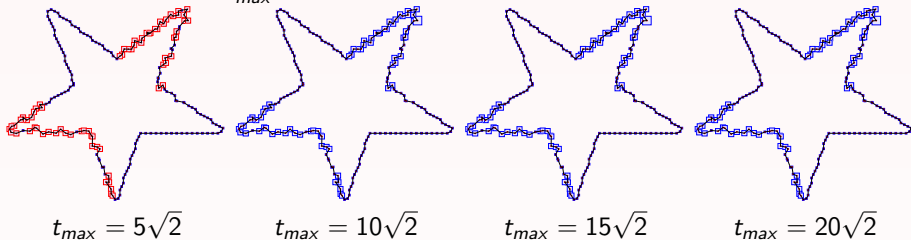
$$t_{max} = 15\sqrt{2}$$



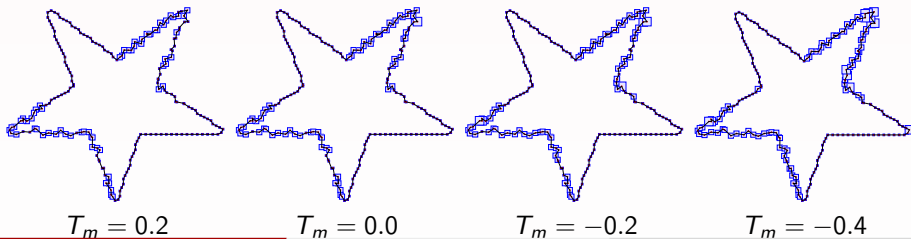
$$t_{max} = 20\sqrt{2}$$

Stability from intern parameters

- Maximal thickness t_{max}

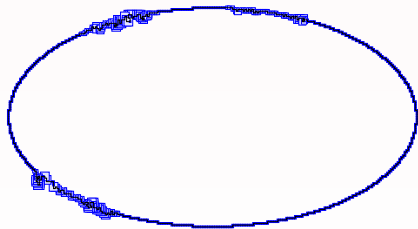
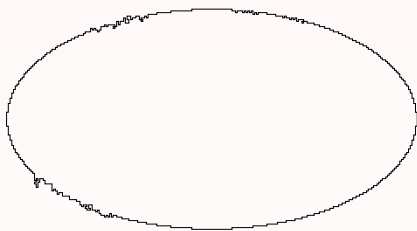


- Noise threshold T_m

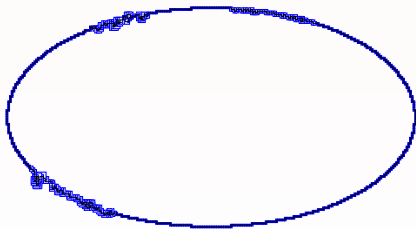


Comparison with the Meaningful Scales

[Kerautret&Lachaud,09]



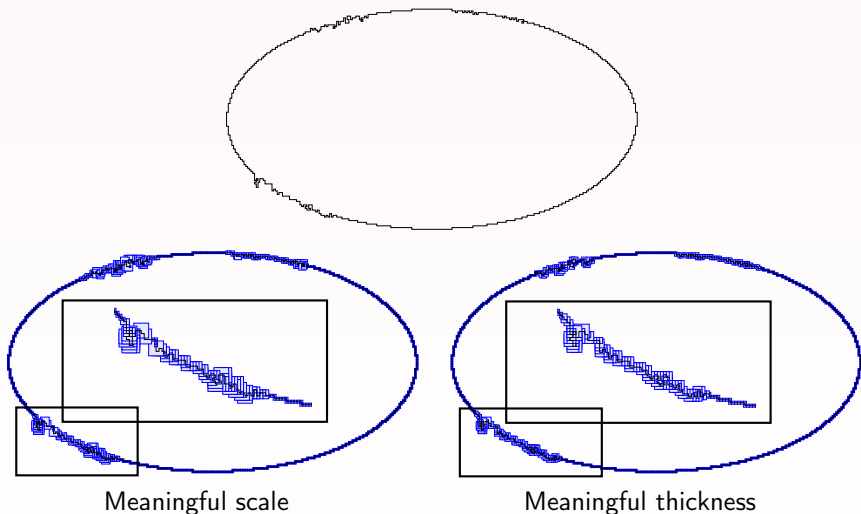
Meaningful scale



Meaningful thickness

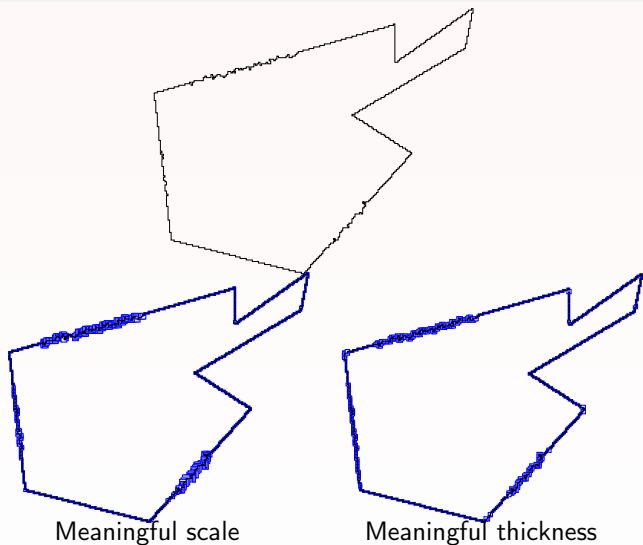
Comparison with the Meaningful Scales

[Kerautret&Lachaud,09]



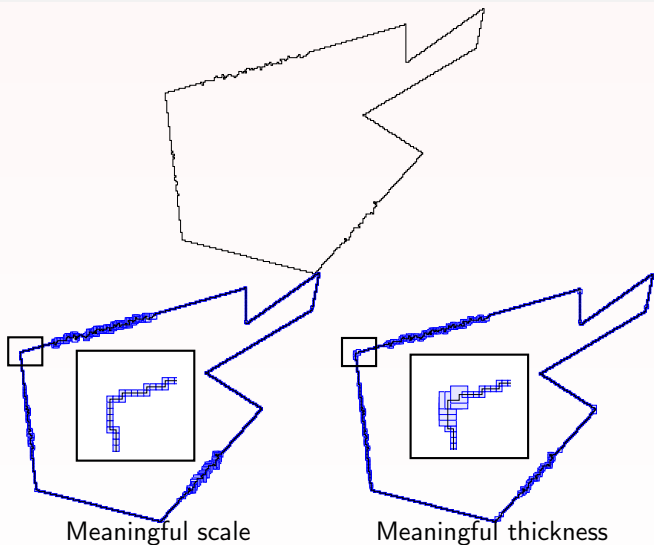
Comparison with the Meaningful Scales (2)

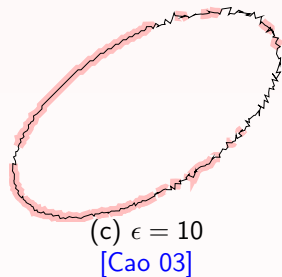
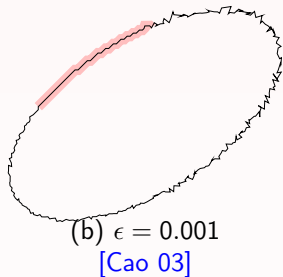
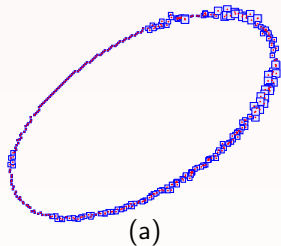
[Kerautret&Lachaud,09]



Comparison with the Meaningful Scales (2)

[Kerautret&Lachaud,09]



Comparison with the *Good Continuation* approach [Cao 03]

Simple applications (1)

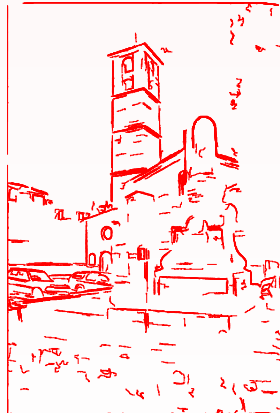
- Extraction of all contours
- Apply meaningful thickness detection
- detection of straight parts.



source



contour from level set



meaningful parts

Simple applications (1)

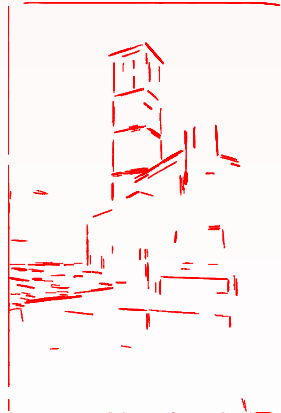
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source



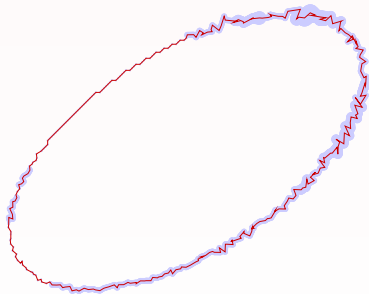
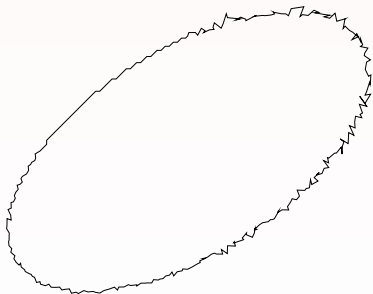
contour from level set



meaningful straight parts

Simple applications (2)

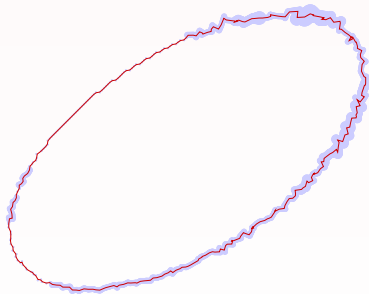
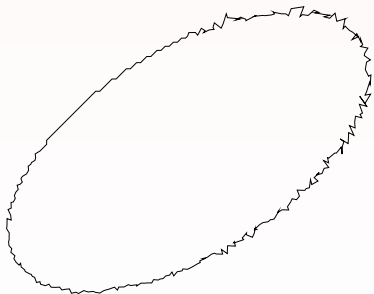
- Applying an iterative process on contour points P_i .
- Each points are moved:
 - by a weighted average of its two neighbors.
 - from constraint defined from meaningful thickness.
- Constraints are also defined between polygon vertex by linear interpolation.



iteration 1

Simple applications (2)

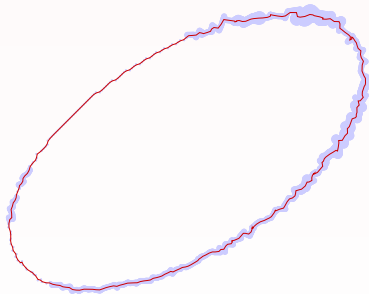
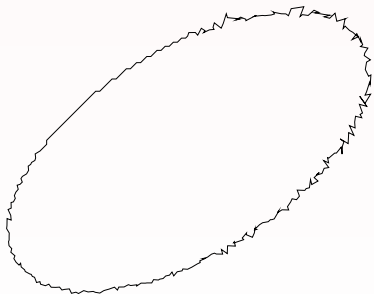
- Applying an iterative process on contour points P_i .
- Each points are moved:
 - by a weighted average of its two neighbors.
 - from constraint defined from meaningful thickness.
- Constraints are also defined between polygon vertex by linear interpolation.



iteration 2

Simple applications (2)

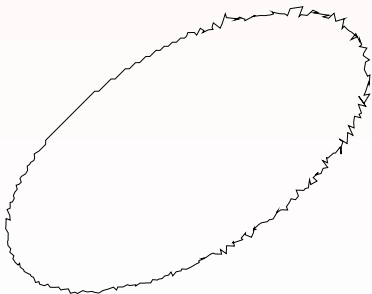
- Applying an iterative process on contour points P_i .
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 - by a weighted average of its two neighbors.
 - from constraint defined from meaningful thickness.
- Constraints are also defined between polygon vertex by linear interpolation.



iteration 3

Simple applications (2)

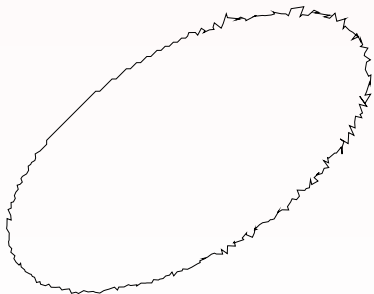
- Applying an iterative process on contour points P_i .
- Each points are moved:
 - by a weighted average of its two neighbors.
 - from constraint defined from meaningful thickness.
- Constraints are also defined between polygon vertex by linear interpolation.



iteration 4

Simple applications (2)

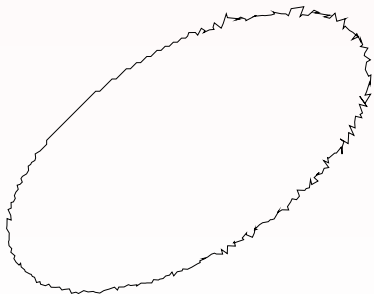
- Applying an iterative process on contour points P_i .
- Each points are moved:
 - by a weighted average of its two neighbors.
 - from constraint defined from meaningful thickness.
- Constraints are also defined between polygon vertex by linear interpolation.



iteration 5

Simple applications (2)

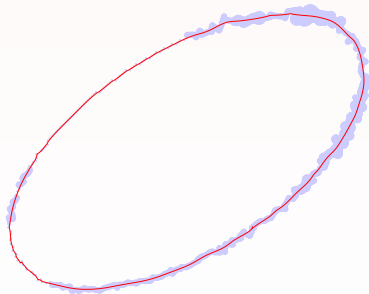
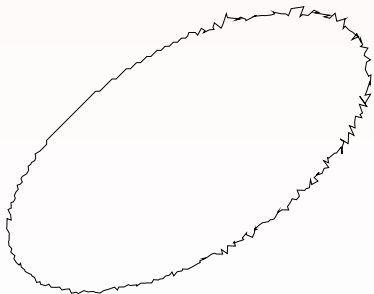
- Applying an iterative process on contour points P_i .
- Each points are moved:
 - by a weighted average of its two neighbors.
 - from constraint defined from meaningful thickness.
- Constraints are also defined between polygon vertex by linear interpolation.



iteration 10

Simple applications (2)

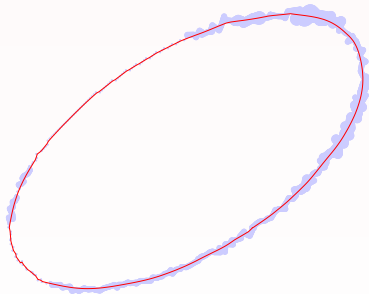
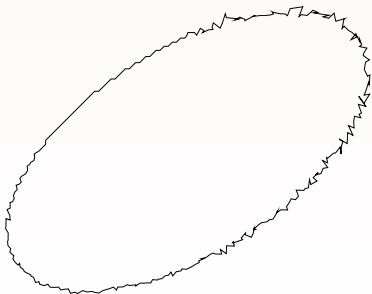
- Applying an iterative process on contour points P_i .
- Each points are moved:
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iteration 20

Simple applications (2)

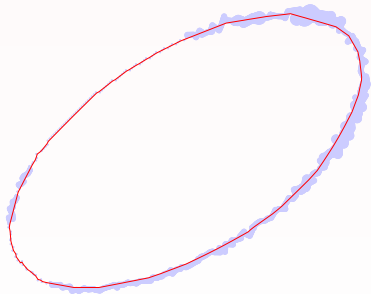
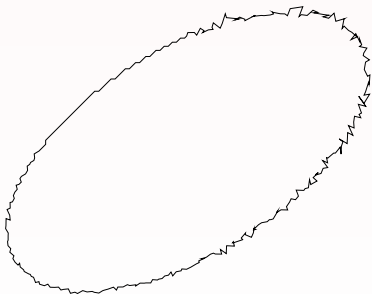
- Applying an iterative process on contour points P_i .
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iteration 50

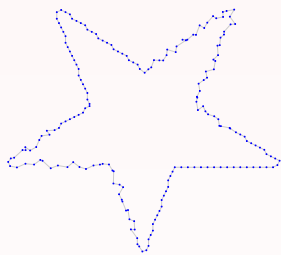
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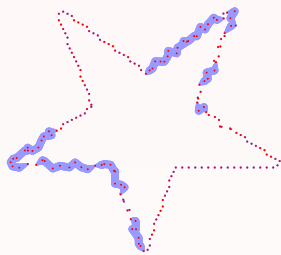


iteration 500

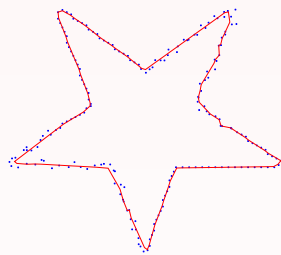
Simple applications (2)



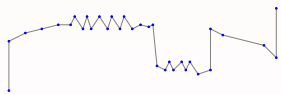
(d) source contour



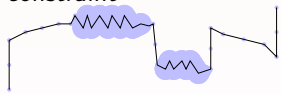
(e) meaningful thickness constraint



(f) resulting reconstruction



(g) source contour



(h) meaningful thickness constraint



(i) resulting reconstruction

Conclusion and discussion

- Simple to implement from the α -Thick Blurred Segments.
- Can be considered as parameter free.
- Equivalent quality for discrete data.
- Demonstration available online:
<http://kerrecherche.iutsd.uhp-nancy.fr/MeaningfulThickness>

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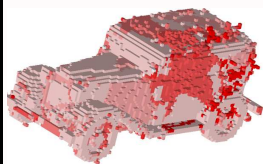
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